



## Player Pitch Playing Rules – Spring 2024

1. **Game Time Limits:** Games are six innings or 105 minutes (whichever comes first) and any inning started prior to that time limit being reached must be finished.
2. **Mandatory Playing:** Every player on a team roster will participate in each game they attend for at least 6 defensive outs. If 6 defensive outs are not possible (e.g., game only lasts 3 innings), that player must play extra the next game.
3. **Substitutions:** Substitutions are allowed at any time at any position.
4. **Batting:** Every player in attendance on the roster bats in the lineup.
5. **On-Deck:** An on-deck batter is not allowed at any time. Players remain in dugout.
6. **Stealing and Leading Off:** Stealing and leading off is not allowed.
7. **Fielding:** No more than nine fielders on the field at any time.
8. **Inning Ends:**
  - a. A half inning ends after 3 outs are made or 5 runs are scored.
9. **Run Rule:**
  - a. 15 after 3 innings
  - b. 10 after 4 innings
  - c. 8 after 5 innings
10. **Time Between Half Innings:** Ninety (90) seconds shall be allowed between innings and half innings. If your catcher is on base with two outs, please ask the umpire for a courtesy runner and get the catcher ready.
11. **Managers/Coaches Warming Up Pitchers:** Managers and coaches can warm up pitchers.
12. **Fielding Nine Players:** Game can be played with only eight (8) players. No automatic out for not having a ninth player.
13. **Pitch Count:** Each team MUST keep track of all pitches thrown by pitchers on their team. Please see Pitch Count tab on website or binder provided to Team Managers prior to the season.
14. **Catcher Equipment:** All catchers must wear a catcher helmet, dangling throat guard, shin guards, chest protector, and cup (cup for boys only). No exceptions.

All topics not addressed here follow Little League rules and regulations.